

Drift story and description

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This is a story about how Drift the Hedgehog came to be and a little more about him. Once you read this, you'll have a pretty good idea of Drift's origins.

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1 - Drift and his Origins

Drift's Detailed Description

Drift is a hedgehog who loves adventure, but, unfortunately for Drift, he was only a very strong hedgehog, not a fast one, so he could never run fast enough to beat Eggman because Sonic always got there first. One night, Drift had snuck into Eggman's lair to see what he was up to before Sonic found out. He looked everywhere for any clues, but there were none. As he was about to leave, the alarms sounded and Drift had panicked. He ran as fast as he could to the exit. He was about to get to the door, when suddenly he tripped and fell, fell down into a vat of oozing toxic waste. When he awoke, he was surprised he was awake, but in a holding cell, to his disapproval. Drift went up to the bars of the cell and pulled with all his might, but, to his amazement, couldn't barge it. Then he saw on the wall, inscribed, Drift's holding cell. How had Eggman learned of him? He had never met Drift before. How would he know about his strength? He was now stuck. As he thought about how to get out, he started to feel strange and, before he knew it, he was turning into a big, hairy and ferocious creature, with long, curved claws. He used the claws to destroy everything in his path. After a while, he turned back to normal and fainted. He awoke, hours later, in the same place he had fainted to see his claws slowly returning into his knuckles. He got back on his feet, just to see about eight robots around him. He got up quickly and started to run away. He noticed that he was running faster and faster until he was going super sonic speed. He had stopped, not quite out of breath, but now surrounded again. They all jumped him at once, and Drift punched them all at once. For Knuckles, his hand would hurt after something like that, but Drift only felt a little discomfort. More robots came after him and he quickly ran away. Next thing you know, he was really cornered, by robots and a wall. He saw a window above him and jumped for it. To his amazement, he made it easily. Then he ran out to tell his friends, Sol and Eri, what had happened. Soon, Drift had mastered his new abilities. Soon a challenge was brought on by the Eggman to anyone who was listening. It caught the attention of Sol, Eri, and Drift and soon Team Hedgehog was formed to take out Eggman before Sonic and his team. The origins of Dark Drift are still unexplained, but all we know is that if Drift is emotionally disturbed, he will destroy anything in his path before he calms down. His claws are then twice as long then super form. If anyone lesser than him attacks him (or tries), he will stab them and throw them away, leaving bee sting-like holes where they were stabbed. The stab is an uncomfortable thing and extreme pain is felt when exiting the claws. Further research is required.

NOTE: Dark Drift will not destroy innocent live. He only destroys inanimate objects.

2 - Dark Drift

Dark Drift

Dark Drift only comes about when Drift is emotionally disturbed. Like his friend(s) are injured badly, he's cheated on, ECT. There is something you do not know about him. You know he has one Dark Form, right. Did you know he had a second Dark Form? He does, and I'll tell you the names of both. The basic form is Destruction Dark Form. In this form, he goes around destroying stuff until he calms down, or someone else steps up in Hyper Form or better to stop him, or, in other words, calm him. His second form is very deadly. This form is called Revenge Dark Form. He targets a person or being that has injured or killed someone close, or betrayed him and he will stop at nothing to destroy that individual or that individual can apologize severely, but still takes extreme pain which will be discussed later in this description. If the individual, however, has killed one of his friends, ect., he will stop at nothing to kill them, even if they beg for mercy. Nobody can stop Dark Drift in Revenge Form, the most they can do is hope it ends soon. Even in Ultimo Form, Dark Drift can't be stopped, he'll throw you down like a rag doll, for real. Dark Drift's origins are still unknown, but I can tell you a little about him. Both of Dark Drift's forms have different abilities. Here is a list to help you:

Dark Drift Destruction Form: Claws twice as big, Blows everything up claws touch (except beings), Extreme Pain Claws.

Dark Drift Revenge Form: Claws twice as big, Extreme Pain Claws, Quick Kill Claws.

Now here is a description of the Extreme Pain Claws and the Quick Kill Claws:

Quick Kill Claws: These claws, when inserted into a person, will send a poison to the brain and destroy it on contact. Takes 3 seconds to kill. Only happens to person Dark Drift is chasing.

Extreme Pain Claws: Once inserted, discomfort comes and when released, extreme pain follows. Where the claws inserted are little bee sting-like marks. Happens to anyone who gets into Dark Drift's way.

That is a pretty good description of Dark Drift. Even though he has two different forms, he looks exactly the same. Drift in Super Form, but black. Don't go peeving Drift off now.

3 - Team Hedgehog Profile: Drift

Profile on Team Hedgehog: Drift the Hedgehog

Drift is the power character for Team Hedgehog. Though he is the power character, he does have a few other characteristic that nobody else on the team has. One of those things is, of course, the ability to use Triangle Dive. His Triangle Dive is called the Blade or the Copter. He likes the Blade better. He spins around in circles to keep him to a slow descent. Once he hits a fan, he spins very fast to catch the wind and go upward for a while. After he get off the wind system (fan) he slows his spin down so he can go back to a slow descent. He also can do something else. When Drift had his accident (see Chapter 1 for more details), his speed, jump, and power all increased dramatically. You may think that it isn't useful because there is a flying type on the team, but think of this. Say there is a narrow pathway that too high for Sol to reach and too narrow for Eri to fly up to, with Drift High Jump ability, he can reach the highest of heights. He can jump 1/4th's higher than Sol, so he can jump into those narrow pathways.

That is the Profile on Drift the Hedgehog. Stay tuned for my next chapter on Drift the Hedgehog (once I think what it is).

4 - Drift and Reaction to Emeralds

Drift and Chaos Emeralds

Drift has always been fascinated by all types of Emeralds, he like the plain old Chaos Emeralds the best. With just one Chaos Emerald, Drift can do a variety of things. One of those things is Chaos Control, but to many people, only the Black Arms can hold that type of power, but Drift can still use Chaos Control. There is also some thing Drift can do with a Chaos Emerald that can't be done by anyone else, except maybe Sol. There are a few, but I won't go through explanation. There is Chaos: Control, Reverse, Magnitize, Shrink, Grow, and Fuse. I will now only explain the Chaos Fuse thing that Drift can only accomplish. Chaos Fuse lets Drift fuse with anyone and anything, including the Chaos Emerald. He keeps his natural form, but whatever he fused with he can use its abilities. If it is an animal or a living creature that Drift fuses with, the animal is put into a state of Dementional Flucks until Drift releases it. If Drift fuses with the Emerald, it just basically acts as a safe with no way in. He can use the powers of the Chaos Emerald without anybody being able to take it from him. He can fuse with up to 20 objects using Chaos Fuse. About other Emeralds, Drift seems to have a negitive reaction to Sol Emeralds, not because it is the name of his friend Sol, but for other reason we can't explain. If Drift gets one of the Sol Emeralds, he becomes Dark Drift Destruction Form on the spot with each additional Emerald giving him more destrutive power. If he gets all seven Sol Emeralds, he becomes a third form we never got a glimps at before called Dark Drift Perfect Form. In this form, Drift can do a number of things. He can destroy with a single touch, his claws are three times the normal length, Destroy the universe with incredible ease. This form is the deadlyest form of all time. Not even all the Super Heroes in there ultimate form can destroy this beast. He can't be defeated by anything... or can he?

That is my chapter on Drift and the different Emeralds he reacts to.

5 - Drift's Rival's and Enemies

Drift's Rivals and Enemies

Drift has a variety of Enemies, Rivals, ect. You could probably guess that one of these enemies is Eggman. It doesn't take a Rocket Scientist to figure that out. One of Drift's Rivals is Sol, kind of like a Sonic/Knuckles thing. One of the big enemies that Sol, Eri, and Drift have to face at some point is a creature known as Dark Angel. This enemy is basically an angel that had been brought about by evil ways. He couldn't be turned into a devil, so he is Dark Angel, some people call him a fallen angel, but he is not that. There is a HUGE enemy that Drift has to face all by himself that sometimes he can't stop or control, and that is his "alter ego" if you will, Dark Drift. (YAY!!! More info on Dark Drift!!!) Dark Drift is Drifts most hated enemy, because out of nowhere, he strikes. Dark Drift is a black spot in Drift's brain that expands with the uncontrollable rage, disstress, and all other bad emotions. The negative reation Drift has with the Sol Emeralds is Dark Drift's positive reaction with the Sol Emeralds. Each Sol Emerald gives Dark Drift more and more control of Drifts brain. After the seventh Emerald, Dark Drift gains total control, Dark Drift Perfect Form, and Dark Drift needs to take extreme damage to release Drift's head, but Dark Drift is basically invincible, so how can Dark Drift be stopped in this form? We haven't figured it out yet.

That's it for this chapter, hope I figure out another chapter soon.

For Sol: DON'T COMMENT THE ANSWER!!!!