

NintenReviews- Super Paper Mario

By Nintendude07

Submitted: June 29, 2007

Updated: July 1, 2008

A review for a good game worth renting not buying.

Provided by Fanart Central.

<http://www.fanart-central.net/stories/user/Nintendude07/46702/NintenReviews--Super-Paper-Mario>

Chapter 1 - NintenReviews- Super Paper Mario

2

1 - NintenReviews- Super Paper Mario

The Mario game series continues to grow strong. But this ain't the best Mario game you'll play. I would actually rent this game instead of buying it for \$50. Here's why...

Gameplay- Pretty good. It's just like Super Paper Mario. The 3-D thing is really unique. BUT. Very little are their special moves... well just one move. When you jump on top of an enimie, you can push up and down the Wiimote getting extra points and having an audience grow each time you jump. Some special items like the Star make you freakin' large like in the *New Super Mario Bros.* game are pretty cool.

What dissapoints me-remember from *The Thousand Year Door* the battle mode where you fight on a stage? It's gone. I kind of liked it even though it gets annoying when it happens frequently. Also theirs not really any special fighting items. There's just mainly items that *help* you.

Graphics- Very Gamecube-ish. But visuals are improved from *The Thousand Year Door*. The art style is amazingly unique! Probably one of the best I've seen of any game!

Sound-The music fits pretty well with each level theme.

Characters and enimies-You can play as Mario, Luigi, Peach, and Bowser. The pixls are creatures that help you with their powers through obsticles in the game. My favorite's the bomb pixl. Their are 12 pixls. The main pixl, Tipi, has very cool features. For the enimies, their's probably at least 30 non-boss monsters, and at least 15 boss battles. Sadly most monsters are easy and quick to beat. A lot easier than *Twilight Princess's* monsters. Also most are uncreative.

Total completion time- 20 hours. Somewhat good. If you rent this, you could most likely complete this before returning it.

Age range-This game can get really kidish. Immature things like farts, and creepy expressions.

Diolage- Very out dated and immature. Some quotes are actually funny. Their's A LOT of diolage, and luckily, you can speed up the talking to get through it.

This game should be worth-\$40.

Current trade in value @ Gamestop-Around \$15

Replay Value- very freakin' low! Why? Because you seem to know what's coming throught the entire. I did try playing the game a second time, but after a couple hours it got boring. After beating the game, there's not much to do, just a couple sidequests and that's it.

FINAL SCORES-

Gameplay-8/10

Graphics-7.8/10

Fun Factor-8.5/10

Sound-7/10

Characters-8/10

Battles-6.8/10

Diolage-6.8/10

FINAL-8.2/10

CONCLUSION- It's a great game. But it feels like a downgrade from the other Paper Mario games. The price for this game makes it a minor rip-off. This game is targeted for kids, but some teens may like this. Not too much of hardcore game either. Also I traded this in because it got so boring after I beat it.

Thanks For Reading!!!

If u got any ?s about this game, go ahead and ask.