

# Species Bios

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*Simple bios that I have created for the species that I have made throughout the years. Each one of these creatures belong to me. Please do not claim them as your own creation.*

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# 1 - Corsantine Dragon Data

Main Species: Wingless Drake

Specific Species: Corsantine Dragon

Life Span: Birth-100 (Human Years) 6,000 (Draconic Years)

Where it lives: In large underground caverns that the dragons themselves dug out.

When it lived: They lived during the time when the first humans came into the world up until now.

Mating Habits: In their colonies there is a wide array of males and females but only One (1) female gets the right to mate. Almost like ants there is a `queen' in the colony and the other females don't get the honor to mate unless their queen sees it fit to keep the species going.

Eating Habits: The Corsantine Dragons are good at ambushing their prey, they are meant to take down large creatures such as Bison, and even an elephant if they lived in Africa. These dragons also feast on roots, and things they harvest from their underground homes.

Behavior: Stealthy and quiet these dragons tend to live in the underground with ease. Although when they venture to the surface it takes time for their eyes to adjust to the bright light. They hate water given

the fact that their skin is almost rock like in structure. The Corsantine Dragons large ears are meant for picking up sounds. Human like qualities can be seen on their bodies, their forelimbs (The top set) are almost hand like in structure and they can walk on their hind legs for short periods of time. Shy and elusive in nature they can be docile when approached.

Lungs: 4 lungs are typical in the Corsantine Dragons life. Their first set is meant for breathing while the second set is meant to hold the gasses and things they need for their breath weapon.

Wing Span: 15ft-20ft

Wing Information: Their wings aren't wings anymore, living underground caused their wings to evolve into long limbs with a pair of 3ft. claws on the tip. These `wings' are now used for digging tunnels.

Height: 12ft-15ft

Width: 3 ½ - 4ft.

Weight: 750-850lbs (Muscular in body thus the heavy weight)

Breath Weapon: A toxic gas in which they can spit out. This gas is poisonous to anyone who takes in a slight smell of it and can be fatal if not given a proper treatment for it. The dragons themselves cannot be harmed by the gasses they breathe out. This toxic gas is highly flammable and can catch fire with the slightest spark.

Weapons: Aside from the toxic breath the Corsantine Dragons have their long wing like limbs that can act as weapons. Their second set of arms (Found below the first) also resemble their wing like limbs, with one long 2 ½ claw on the tip, these limbs are also meant for digging but can be used as a weapon when threatened by an enemy. Their tails are used like long whips and they spade (Shovel) like blades at the end (These blades are used for digging like a shovel) are also used in combat. Besides these weapons the dragon's tongue (They have one main tongue that splits into three separate units) can be used to pierce into a person's skin and lift them up. The Corsantine dragons fang design is a rather unique little thing found amongst the species, their fangs can retract inside of their jaws which allows them to close their mouths, this only applies for their lower jaw fangs and the upper jaws inner fangs, the

fangs found on the outside of the upper jaw do not retract inside of their mouths.

Hunting Tactics: The Corsantine Dragons will lay in wait in ambush, their skin is the perfect camouflage for their surroundings, and usually they can go on for several days waiting for something to pass by. They also will dig up roots and things to feast on while they wait for a heard of animals or an animal to pass.

What it eats: Bison, Cattle, Elk, Deer, large mammals, Humans (If it gets the chance), roots, mushrooms, and insects.

Number of young per year: The `queen' of the colony can have up to 20-100 eggs in a single laying. These eggs are then taken to a nursery chamber where they are kept safe until they hatch. The queen only lays eggs for 3 months every 2 years.

Skin Covering: The Scales on the Corsantine Dragon are almost rock like in structure, they have adapted this to blend into their environment and they even have little mossy patches that make their camouflage look more like the real thing.

## 2 - Fin Crested Serpent Data

Main Species: Giant Serpent Dragon

Specific Species: Fin Crested Serpent/Viper

Life Span: Birth - 250 years

Where it lives: In rocky regions and in jungle habitats where the giant serpent can move around and heat up more.

When it lived: During the Prehistoric years up until the middle ages. Some descendants can be seen today.

Mating habits: For every 20 males there are 5 breeding females within an area. Just like snakes they form a huge mating ball.

Eating Habits: Generally Ambushers and stalkers. Also known to be constrictors. Carnivorous predators.

**Behavior:** Highly aggressive, these serpents have been known to destroy an entire town when they are in search of a new territory. The Fin Crests come in a wide variety but their reputation as being the most vicious and dangerous creature during their time, Males of the species can be known for their huge, brightly colored fins that atone their heads where ears should be. The males' dull colored bodies are generally a mixture of dark colors while the fins on their heads are the only brightly colored thing except for their eyes. The females are the complete opposite with small dull colored fins and brightly colored bodies. Legend has it that if you are bitten by a Fin Crested Serpent their special poison will turn you into a Fin Crested Hydra\* for a week, their poison was designed to kill animals and not humans so this side effect can be deadly.

**Lungs:** They have 5 lungs, two for breathing air, 2 for storing a toxic gas and the last for storing a special breeding chemical.

**Wingspan:** No Wings Present on the animal

**Height:** When up to full height in strike position they can be about 15 feet tall, that is without their large fins.

**Length:** Averaging 45 - 55 feet in length the largest found was 65 feet in length.

**Width:** 4 - 5 feet depending on length.

**Weight:** 850 - 1000 lbs.

**Breath Attack:** These serpents have been known to spend a noxious corrosive gas that dissolves any organic matter. They have also been known to spit out their poison almost like a spitting cobra.

**Weapons:** These serpents have their entire body that they can use as a weapon; the immense weight of the serpent is enough to knock anyone off their feet if they are hit. These serpents also have their poisonous bite as well as their deadly glare. If a person were to stare too long into the serpent's eyes they

will find themselves immobilized and then the serpent can have an easier target.

**Hunting Tactics:** Usually known for being an ambusher these serpents will lay in wait in a heavily covered area for their prey to walk by. Sometimes they will go in search of prey, their long slender bodies making it easy for them to move through some of the most difficult areas, such as small opens amongst other things.

**What it eats:** These serpents will eat anything from small mammals up to a whelping Volcanian Dragon.

**Number of young per year:** A Female Fin Crested Serpent/Viper can lay an average of 50 eggs per year, these serpents generally lay between 50-75 eggs in a single nesting. Once the young hatch they are on their own to fend for themselves, nearly half of these young serpents are killed within the first 3 years of their lives.

**Skin Covering:** Scales on their bodies the fins finger like plays are made out of a hard bone like material and the membranes between those are made out of thin leather like material.

**\*Fin Crested Hydra's:** A rare sub-species of the original. These serpents generally have 3 heads. 1 out of every 20 eggs laid will bear a Hydra embryo in it.

**\*Fin Crested Armored Hydra's:** A rare sub-species of the original. These serpents are known for their armor plated backs and their colorful spines. 1 out of every 45 eggs laid will bear a Armored Hydra embryo in it.

### 3 - Luncura Dragon Data

Main Species: Evolution Dragon

Specific Species: Luncura Dragon (

Lifespan: From Birth - 7000 years of Age

Where it lives: Beaches, watery areas, large open areas. Close to water. These dragons are almost like the mighty Salt Water Crocodile, and can live in both Salt Water and Fresh Water. Although the more mature the dragon, the more adapted it is to Salt Water rather than Fresh Water. Luncura Dragon elders will only be found in Salt Water as it helps keep their bodies a float better than the Fresh Water.

When it lived: These Creatures were not known to live in any of the present days. They are expected to evolve from Crocodilians in the near future. Possibly 500 or so years.

Mating habits: Like the crocodiles and alligators of today these creatures have the same mating habit. The males will submerge their bodies and create the bubbles and gurgling/low growl like sound to attract a female. Also new to the ritual, the males will spread out their wings and use the color patterns that they obtain during the mating season to have a better chance at attracting and mating with a female. Once Breed with, the Females will travel to special nesting sights where they will lay between 200-300 eggs, once laid the eggs are guarded by the fierce mother who will not eat until the day they hatch, she will stay atop the next protecting it from predators, examples being other females of the species and in fact the large males will eat the eggs if they get the chance.

Eating habits (Herbivorous, Carnivorous, Omnivorous): Omnivorous

Behavior: Generally placid like a common Alligator, more into bluffing a possible threat out rather than fighting like a typical crocodile. These guys when threatened and pushed to far will use their tails as a whip, the tail whip they can hit a person with can shatter the spine. Given their fierce look these creatures are no where near as evil or cruel as they may seem. Unless you are dealing with a mother



and her nest you are not likely to find any trouble with these large brutes of the waters. You could even go up and pat one right on the nose and it will probably only hiss at you in warning, if you continue to pester it however you will be given a sharp warning, probably a hefty tail slap to your side.

Lungs (Number): 4 Lungs. 2 of which to breath, 2 of which is unknown.

Wingspan: The wings on their bodies are not meant for flight nor gliding, these wings are evolved fins that help them swim in the water faster and can propel them out of the water up into the air (Only to the base of their tail) after prey. When you look at the weight of these creatures you will see the main reason they are not capable of flight. Wingspan might average about 5-7 feet for each wing, 6 wings in total.

Height/Length: 3ft tall, rather short but much larger than a crocodile of this age. 35 foot + (Plus) in length, these brutes have evolved to be huge monsters in the wild, and have evolved to be one of the top predators of this time. Largest one that could be is probably about 50 foot in length OR more. Males are generally larger than females.

Height/Length: Male- 3 - 4 (1m - 1.33m) Foot in Height 35 - 40 (11.6m - 13.3m) foot in length. Estimated, may get larger.

Height/Length: Female- 2 ½ - 3 (.8 - 1m) Foot in Height 30-35 (10m - 11.6m) foot in length. Estimated, may get larger.

Width: Unknown, Research is looking into this.

Weight: These crocs have been averaged between 5060 - 5984lbs. (2300 - 2700kg)

Males: 5500 - 5984lbs (2500 - 2700kg)

Females: 5060 - 5500lbs (2300 - 2500kg)

Breathe Attack: These dragons have been known to have a water type breath attack. What it does, or what it is used for is still unknown.

Weapons (Other than fire): These creatures use their powerful tails as their main weapon, one swipe from this tail could kill a human or several sever the spinal cord. They will only use their fangs if they absolutely must, using their bluff like hisses, growls and roars to scare would be predators away. If they are provoked the first thing to be used will be that tail, which averages about half the length of their entire length (Example: A 40 foot male will have a 20 foot tail).

Hunting tactics: Like their ancient relatives these beasts hunt like a crocodilian. Lying in the water to ambush their prey. The wings and tail give them balance, and speed in deep water. Their wings also act as a source of lift, but only for gliding, not flight. When in this glide mode, the Lancucra will be in a sort of hunt like mode, when prey is spotted (If it be a mammal or living item) the creature will not dive down by glide over the prey item and drop down on top of it. Also along their upper jaw is a line of Heat Pits, like a rattlesnake.

What it eats: These beasts will eat anything from crustations to large mammals, up to bark and grass. Explained under Hunting Tactics.

Number of young per year: A Female can lay between 200 - 300 eggs every 5 years. Only half or less of the eggs laid will hatch, and half of the young that hatch will live to maturity. Same incubation habits as a crocodile.

Skin Covering (Scales, Fur ECT.): A Rough thick covering, like that of a crocodilian of this world, but this thick covering is about 3-4 inches thicker than crocodiles today. The chutes on their body are also much larger.

## 4 - Meronixin Dragon Data

Main Species: Dinosaur Based Dragon (Walks on hind legs)

Specific Name: Meronixin Dragon (Swift Runner Dragon)

Lifespan- Birth - 75 (Human Years) 1500 (Draconic Years)

Where it lives: Large plains, open fields and can be seen living amongst humans

When it lived: In the early Medieval times up until now

Mating Habits: Usually living in herds with one dominate male that breeds with all the females.

Eating Habits: They mainly eat veggies depending on where they live. Usually grazing like cattle in the open fields under trees.

Behavior: These dragons have two totally different personalities, Males are usually dull colored and have a mild placid nature the females of the species are brightly colored and have a more vicious attitude. Highly territorial the females will guard their lands with all their might, males help out but not as often.

There is generally one alpha female to a group, she will be the leader of the herds and will keep things in line. The alpha male of the herd has no say in the matter; the Alpha female is in charge of everything. Moving through the lands to find more grazing lands these animals have been captured by humans and tamed to become riding mounts in some areas, highly sought after in several areas these animals are prized mounts for many. Usually the Meronixin's are used in county events such as rodeos; the bests make more challenging bulls and are graceful when it comes to events like Barrel Riding.

Lungs: 4 one set of lungs for breathing and a second set of extra lungs to help keep them up to speed. Their lungs are slightly large than a normal dragons.

Wing span: 12ft (Without Width, Meant for gliding not flight)

Height: 8 - 9 ft

Width: 3 ½ ft

Weight: 650-700lbs

Breath Attack: The Meronixin have no breath weapons at their disposal.

Weapons: As stated before the 7 inch claws these dragons have on their hind legs are their main weapon. Raptor like they can slash out with these claws which can prove fatal if they hit a vital area. The saber like fangs these creators sport are also used as a weapon, just like a Saber tooth Cat the Meronixin have a jaw that can open to about 180 degrees, allowing the dragon to fit a human sized head in it's mouth. Their long whip like tails can be used as a strong whip to knock back and enemy and if hit hard enough the enemy could end up with several broken bones.

Hunting Tactics: Herbivorous by nature the Meronixin spends most of it's time wandering the grasslands chewing on grassy stalks, they will occasionally go to a fruit bearing tree and climb up to eat some of the juicy fruits the tree bears.

What it eats: Fruits, grass, occasionally leafs

Number of young per year: A Female Meronixin can have between 10-15 live born kits, during the times when the herds move usually only one female will watch all of the kits.

Skin Covering: Scales, these scales are rock hard and provide rough armor plating on the creature's body.

## 5 - The Zaskna Species Data

Main Species: Feline Anthromorphs

Specific Species: Zaskna

Lifespan: Birth - 6000

Where they live: Forested Areas, Mountain Ranges, as well as cities

When they lived: The Zaskna was common in the early medieval ages up until now and is very common amongst human cities.

Mating habits: The Zaskna is a very loving race, if they were to get mated (AKA Married) they would do it for love and not because they were told.

Eating Habits: The Zaskna are Omnivores. They farm crops and raise livestock and also hunt and fish. They have a wide range of eating habits.

Behavior: The Zaskna are generally a very calm race, they will stick to their own laws as well as their own territories but are naturally curious. Based after the larger cat races (Lions, Tigers, Leopards, etc.) they have a natural flexibility to their bodies and are well sought after when it comes to jobs. The Zaskna have been known to have a natural 'easy angered' temper when around their young (Children) and are extremely protective of them. There are actually two classes of Zaskna, the Ferals and the Regulars.

\*See more under History of the Zaskna

There is only brief information about the race available at this time.

Height: They range from the average 5ft to almost 9ft in height

Weight: They weight from 150lbs. to about 350lbs. at most

Weapons: The Zaskna have a wide array of weapons, they use anything from swords and spears to their claws and teeth.

Hunting Tactics: The Zaskna are a pack hunting type of feline. They will generally hunt like that of the ancient raptors, stealthy and in groups targeting weaker prey first. The Zaskna will only kill enough food to last their tribe and will NEVER kill more than they need.

What they eat: Anything from bread and corn to meat and fish.

Number of Younger per Year: The average is about 1 child every 18 years, occasionally twins and triplets can be seen.

Skin Covering: The Zaskna have a nice silky fur covering their bodies, their wings are covered in a nice layer of feathers.

The Zaskna were thought to be gods back in the early medieval times. Since back then they were a rare breed and had been hunted to near extinction before then by primitive man. When man became more civilized they soon learned that the Zaskna were ones to be looked at with respect, since the feline anthromorphs had actually taught these humans how to farm in some areas. Humans learned from these wonderful creatures, and the humans had called them gods of hunting. Although the Zaskna had kept hidden during these times they liked the title of god and soon became more common. Living in clans of up to 50 at times they usually settled down close to a human camp or town. Guarding these

people from anything that had come near; the Zaskna had become guardians to many. Although the Zaskna law prohibited humans to fall in love with their species and thus if a Human or Zaskna fell in love with the wrong species then they were taken care of in a most horrible fashion.

Time went by and soon the Zaskna came into a new threat, the elven race that had taken their forest. This had caused a great war between the races that lasted for many years, each side seeming to never weaken. Until one day when the chief (Ramous) of the Zaskna clan saw the Elven Princess (Thalami). It was a love at first sight sort of deal and the two had to get away from their duties in order to see each other. The two had eloped and this created a half breed between the two races (Drakkena), a half breed that no one knew of. When the elven king found out about this he had his daughter executed and soon captures the chief of the Zaskna clan holding him captive. Thought dead Drakkena took over as the chieftess, with a sworn hatred for the elves that took away her family, although she didn't know that her mother had been one of the creatures she hated.

The Zaskna had been at war for well over 700 years before they finally settled down. Moving slowly into the human towns to explore new things, although Drakkena kept to herself to keep the law going she watched as several of her clan members had went to town. By now she had found her own mate (Karn) and had a son (Dementor). Although her son had grown to be a Feral\* and was soon taken care of, then she had her daughter (Morning Star) who had grown up to be quite the looker for many of the clan. During her years of leading the clan Drakkena had seen many battles, the scars she had on her body are proof of that. She was resistant to go to the human clans until one day her mate dragged her there. This was when she found out about her fathers little elopement with the elf and what had happened to her true mother. In a rage Drakkena rushed out and went directly back to her clan grabbing her weapons before charging off to where the elves were. Killing many on the way in Drakkena was covered with blood by the time she had reached the elven king, in her fury she nearly ended up killing him. With her spear at his throat the maddened tigress was in a rage yet she held herself back from killing him, knowing well she wouldn't solve anything by killing him. Slamming her spear into the floor beside the king Drakkena looked at him once before walking out; her clan members were both stunned and scared by the sight of their chieftess when she returned. When she reveled what she had be told the clan to was shocked but also accepted Drakkena for what she was, for disobeying their chief would be a crime that none wanted to commit. Although after finding out that Drakkena was born from and elven maiden the clans soon set aside their differences and were soon allied with each other. This lead to be an important thing, trade was good since the Zaskna could gather a good supply of wild animals that the elven hunters couldn't get and the elven race could make better weapons for the Zaskna. Although Drakkena was still uneasy about the alliance with the elves she soon let it go, allowing her clan members to let love go where it was needed, even if that love involved a human or an elf.



The Feral Zaskna is a feared group. Completely insane these creatures are feared by both the Zaskna and the other races. Ferals have a natural tendency of being extremely violent, aggressive and are capable of ripping a human to shreds within seconds. There are only a few ways that a Zaskna can go feral.

They are alone and slowly grown insane over time.

They have been tortured to near death in captivity

They are born when the female is in a natural state of insanity.

A natural example of the third listing would be Dementor (Drakkena's son); born when she was in a period of insanity the child was infected with a feral like instinct. This was an extremely dangerous thing for both Drakkena and her clan. When the child was capable of crawling he had become a menace to the clan, trying to destroy anything he could get a hold of. At the simple age of 10 the child had to be taken away and locked away by his mother.

Ferals show no feelings at all, they feel no love nor do they feel pain. The insanity drives these beasts on, and will eventually get them killed. If you were to put a mirror up to a Feral Zaskna the feral would instantly try to destroy the mirror and would end up killing itself if the situation continued.

## 6 - Voidwalker Dragon Data

**Main Species:** Mutated Dragon

**Specific Species:** Voidwalker Dragon

**Lifespan:** Birth - 9000 years in age

**Where it lives:** These dragons live in a special realm that they create. They are known as the Voidwalker Dragons for this. Their realm consists of fiery rivers, volcanic mountain ranges, open savannahs, and things you would normally find in the deserts of Africa and from the deserts and plains around the world.

**When it lived:** These dragons lived during the age of the dinosaurs and still live to this date. They are never seen because they rarely journey or venture far from their outer realm.

**Mating habits:** These dragons are normally solitary, the only time they ever come together is during the breeding season. During this time Males will court the females with the neon bulbs on their heads, the colors of these bulbs vary from a bright neon green to bright neon pink.

**Eating habits (Herbivorous, Carnivorous, and Omnivorous):** Omnivorous, they eat a mixture of plant life found in the plains and savannah's and also eats fresh meat from kills.

**Behavior:** Very mysterious to man kind, these dragons have little known about them. The only things that can be told are that they are extremely aggressive when someone enters their territories and they are placid when they feel like they are going to die.

**Lungs (Number):** 6, 2 of these lungs are for normal breathing, 2 are for a black fiery breath the dragons shoot out, the 3 set is unknown.

**Wingspan:** 35 - 45 feet

**Height:** 20 - 25 feet

**Width:** 5 ½ - 6 ½ Inches

**Weight:** 750 - 950 pounds

**Breath Attack:** A Black Fiery Breath that petrifies anything it touches.

**Weapons (Other than fire):** Other than their Black breath attack these dragons use a wide array of weapons. Their Claws are long and slender and meant for slicing through the thickest of steels, their fangs are based off that of large serpents, jagged and meant for holding onto things. The mane that runs down their backs and the tufts of fur found on their legs can be launched off like a Tarantula's hairs to cause blindness in the target for an immense period of time. The spider like decorations on the sides of their jaws can also be used as a weapon as well as their long tails.

**Hunting tactics:** Using a teleportation type of hunting style these dragons vanish into the shadows and show up on top of their prey grabbing it in a death hold by the throat with their jaws. Their tails act like a pythons and coil around the victim's body squeezing it until there is no life left.

**What it eats:** Plant life, Leaves, Grasses, others of their kind, and a mixture of small and large mammals found in their realm.

**Number of young per year:** 1 - 2 young every 20 years.

**Skin Covering (Scales, Fur, etc.):** These dragons are covered in a layer of jet black scales; these scales are extremely tiny and cannot be seen unless the viewer is up close. Lining their backs in the thick layer of hairs that can be launched off as a weapon. Their wings membranes are a very thick and durable type of material, some think it is leather others think it is something completely new.

## 7 - Wolkar Wyvern Data

Main Species: Wyvern

Specific Species: Wolkar Wyvern

Life Span: Birth-100 (Human Years) 5,000 (Draconic Years)

Where it Lives: Mountainous Regions, they live in these specific areas to get the lift they need for flight.

When it lived: These dragons (Wyverns) lived during the prehistoric age and up until now. Their long serpent-like bodies and large wings allowed them to swim in the water which allowed them to avoid most of the KT event that happened. These dragons still resemble what they looked like from their prehistoric cousins and nothing much has changed on them except their wing style.

Eating Habits: The Wolkar Wyvern's specialize in fishing, with their long muzzles that have a sharp point at the tip; they can use it like a spear to catch fish. Despite this feature they also have fangs, although they specialize in fishing they will take on cattle and larger prey if the need arises. These creatures also eat a special mineral found only in their mountainous living habits, this mineral looks almost like silver but has a wide array of colors in it that make it look almost like a rainbow-like shiny rock.

Behavior: They take on an almost human-like personality. Having developed a specialized social order and even their own special language as well as learning the human language as well. The Wolkar's have a sort of 'law' system and live in large 'city' like groups; they create their own homes and live almost like humans. Having small well-like structures to bring up water, and they have even created fence-like structures to house animals such as Deer, Elk and cattle (This they learned from watching Humans) to keep for food. Mild in Temper they aren't easily angered.

Lungs: The Wolkar Wyvern's have an average of 6 lungs. 2 are meant for breathing in air, the second set is used for storing energy reserves which allows them to live in the colder climates, and the last set is used for the special mineral they eat, this set of lungs stores the energy the creature gets from the mineral and uses it for a wide array of things that help the Wyvern's body run. The third set of lungs basically acts as a second heart.

Wing Span: 19ft-25ft

Height: 10ft-12ft

Width: 3 ½-5 ½ ft. (Space meant for lungs)

Weight: 350-600lbs.

Breath Weapon: They Wolkar Wyverns have a specialized breath weapon, they use the energy they get from the minerals they eat to power a blast of almost UV like rays, this can be turned into a flame if they wish or they can breath a beam of Ice out. They basically have 3 types of breath weapons, Fire, Ice and the Ray.

Weapons: Besides their breath weapons the Wolkar's have specialized claws on their wings which resemble that of a raptors hooked talon. Their wings claw like fingers are almost like human hands, they can grip onto things as well as fly with them. The Wolkar's fangs can also be used as a weapon; the long jagged fangs can grip onto things as well as rip. The last weapon they can rely on is their long slender bodies, their wings attack to about half of it but their tails can be used as a long whip and be capable of breaking several bones if they hit a human with enough force and power.

Hunting Tactics: Swift and cunning they can swoop down and catch a cow without warning. The Wolkar's use their tails to coil around their larger prey like a serpent does, constricting it until the animal is dead. When in the water they will sink down to the bottom with their prey and drown it, just like the crocodilians of today. Lastly when they are fishing they will spear a fish with their sharp tipped muzzle and just simply flip it down their gullet.

What it eats: Cattle, Elk, Deer, Fish, Humans (If it gets the chance), Horses, and other land based animals.

Number of Young Per Year: The Wolkar Wyvern's have between 1-4 live young every 5 years. The young stay around their mother until they have learned all of the habits of their species, including the human language.

Skin Covering: A hard scale like covering that has many different colored patterns on it. These pattern resemble that of a Japanese Fighting Fish (The Beta)

## 8 - Coralisk Naga Data 1

Main Species: Naga Dragon

Specific Species: Coralisk Naga

Lifespan: Birth - 100+ (Exact Age Span is unknown)

Where it lives: These naga's are from a far off planet where humans and creatures live together. They are commonly found amongst cities but they can be found in their own home made villages which are located in forests close to rivers.

When it lived: When they lived is unknown, but they might have been around since the early medieval years up until now where they are found on the distant planet. The planet itself has not been named yet.

Mating habits: The typical mating habits of both a serpent and a human. These nagas are like humans, they will go out on dates, movies, etc. and in turn they get married.

Eating habits: Typical eating habits, they will either hunt for their food or go to the local restaurant or make their own homemade meal. They are pretty sophisticated in the local town areas.

Behavior: Each naga has their own personality. There are bound to be several with the same one but each one have something different about it. Males and females can look the same and they are based off serpents from earth and their own serpents. Most of them are usually social, hyper active crazed nut balls when it comes down to it, you only have very few (For the most part these few are have a common relation/look of a cobra) that are the more silent and evil types.

Lungs (Number): 2 just your typical breathing lungs.

Wingspan: They have no wings.

Height: Usually averaging about 7 - 8 ft. Until they stand up on half of their serpent body that will make them about 15 - 20 ft in height.

Width: It really depends on the species of the snake. If it is a constrictor their body width will be larger probably around 5 - 6 ft and if it is a poisonous type of species it could be around 3 - 4 ft.

Weight: Once again this truly depends on the species. Constrictors will be more heavy in weight probably around 2500 - 3500lbs while a poisonous serpent based body will be around 1500 - 2000 lbs.

Breath Attack: Only the species based off a spitting cobra will have something like this. Where they can spit their venom from their fangs.

Weapons (Other than fire): They will use a wide range of weapons, from their claws, fangs and bodies (And Venom if they have it) to guns, knives, swords, etc.

Hunting tactics: When and if they do hunt it will depend on the species. Constrictors won't rely on a weapon; they will mainly rely on their massive bodies. While the venomous species will rely on seeking out their prey and poisoning them.

What it eats: Oh it ranges, from the typical hamburgers and human foods to their hunted prey of deer, elks, moose, etc. and the large game on the planet.

Number of young per year: A female Coralisk is almost like a human. They are impregnated by the males and have a typical 9 month gestation period. When they are ready to give birth it will depend on the mother, some give live birth to 1 - 4 live born children. And others will lay between 100 - 200 eggs.

Skin Covering(Scales, Fur ect.): Scales cover their bodies, slick more sleek scales on their upper halves while they have the large plate scales for their under bellies.



## 9 - Coralisk Naga Data 2

By: Jennifer Marie Crenshaw

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In this Bio of the Coralisk Naga's you will be learning about the different types in the species. Some may consider these guys as just ordinary Naga's but the truth is they are not.

- Land Based Naga's (Landies)

Flying Based Naga's (Flyers)

Sea Based Naga's

All Around Naga's

The first species we will talk about is the most commonly seen of the group. The Land Based Coralisk's, while all of the Naga's can live in both land and sea the Land Based species prefers to stay inland and in towns. Their bodies are more slime lined, for faster transportation through towns and tight spaces.

Landie's as they are called are commonly seen around towns, and in forested areas. They are the most placid of the species, able to get along with most living things that they come in contact with. When in town they are a more happy go lucky type, constantly looking for new things chatting with people and a mixture of other things.

The common features of a Land Based Naga are

They have a slime lined body; their bodies will resemble that of a Vine Snake or Black Racer. Slime for speed and maneuverability.

Landie's don't have wings, nor do they have special features such as spines, ear fins, etc. Too much weight would slow them down.

They are found mostly around Towns, Forested areas and highly populated areas.

Only work in light weight jobs, such as Painter.

Landies tend to have wild hair styles, ranging from spikes to regular straight hair.

Land Based Naga's are extremely loving creatures. When it comes to love, these Naga's are the ones that take it to an extreme; they will pamper their mates to the up most extreme. Buying them whatever they want, getting them things they dream of, and pampering them with massages, vacation times, and sweet little get togethers, and many other things.

Landie's mate for life, if their lover doesn't feel the same way, like say if a Male Landie fell in love with a Human Female and the Human doesn't love him back, then the Landie will be in the biggest slump. Going days on end without eating or drinking, willing to die for its love rather than going off to find another one. In such cases the lover will eventually give in, because he/she cannot bear to see the creature suffering anymore. Usually when this happens the chosen lover will realize something, either love or hatred for the creature. If it's hatred then the `lover' will tell the Landie to leave, rather than having to put up with him/her anymore. Love is pretty much self explanatory.

Or Flyers, these guys are a truly interesting part of the Coralisk Naga species. Evolving wings for flight from their ancient ancestors the dragons, these guys can fly to great heights.

Almost like their land dwelling friends the Flyer's can be found in most towns, and up to the highest of mountains. Although they are a bit more aggressive than their Land based relatives these guys aren't all bite and no bark.

Now their body structure is a tad bit different from the Landies, slightly more thick in body to help support their wings, and they are much more muscular in the upper torso than the Landies. This also allows them to do more heavy weight jobs, and allows them to do more than the Landies.

Now the wing structure of the Flyer's is rather interesting, since they have the long serpent bodies they have to have at least four wings to get them off the ground completely. The main two right above their shoulders, in the typical wing area, and the other two either in the middle of their serpent body or just a hair below the ending of the wing membrane for the first set of wings. Usually for the wings in that section there is a 3rd set of wings in the middle of the serpent body, to provide better lift.

Each wing is rather large in size, and has a bigger frame than some dragons; each wing has four fingers and a thumb. Most of the time when you see a Flyer in a city they will have their wings folded up tightly against their backs, making the wings look small, very small, and look like they are not capable of getting the bearer off the ground.

Very unlike their land based relatives these guys always carry a weapon with them, for protection reasons as they say in their native tongue (Which is a base of hisses). Although this isn't the true case, Flyer's have a short temper at times; carrying a weapon with them means if they get into a fight it will be a quick and easy one. Whipping out a blade, whip or sword will always lead to a quick death for the aggravator. The most common weapons found on Flyers would be the Curved Fang Dagger, made from the fang of the largest of Fin Crests. The Dagger is tipped with poison and even a nick from it will lead to a quick death for anyone.

Another common trait of the Flyers is the Numbered Tattoo's on their Left (Our Right) shoulders. These numbered tattoo's are a symbol of how many kills the beastie has performed, so if the number is 987 then the Flyer has killed 987 different things. For each kill the number will go up.

Example: If a Flyer has 987 kills and killed another then the tattoo will go up to 988.

### The Common Features of Flyers

Thicker in the serpent body with more muscle. Meant for supporting their wings.

Two sets of wings, sometimes more depending on the position of the second set.

Very easily angered

Always carry a weapon of some sort with them.

Special tattoo on their Left shoulder (ALWAYS on the Left)

Typically found doing heavy based jobs, such as construction.

Usually always have their hair in pony tails, tend to have Ear Fins as well and spines down the bottoms of their throats.

These guys are lovers just like their Landie relatives. Although they won't go in a slump if the one they love refuses them.

Ah the rulers of the waters, the Sea Based Naga's are probably one of the most unique of the Coralisk's. Beautiful and also deadly.

You see Sea Based Coralisk's are one of the most brightly colored naga's of the species. Usually always having some sort of bright vivid color in their pattern. Now onto the main features of these beauties.

Unlike both the Flyers and Landies these guys have a muscled, slightly thick body base. Their tails are flailed out (Like those of the Sea Snakes), to propel them through the waters in which they swim in. The flail is usually around 7 foot in length, sometimes more if the serpent body is much larger. A common feature on these guys is also a line of scales that stick out just above their underbellies; these scales are usually always a different color from the main body. The last common feature would be the large fins they have on their bodies; these fins can fold up against the body so the Naga can come on land but since they are most common at sea these fins are almost always stuck out.

## 10 - The Boongoo Wolf

By: Jennifer Crenshaw

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Main Species: Mammalian

Specific Species: Boongoo Wolf

Life Span: Birth - 25 years of Age

Where it lives: Dense Forested areas, and wide open plains. The Boongoo's prefer open areas over forested but the forest provide wonderful cover for hunting prey/

When it lived: These beasties live today, they are rarely seen anymore due to over hunting for their fur coats.

Mating habits: The mating habits of the Boongoo Wolf are rather unique. Each Boongoo will search out for the perfect mate, they judge which male/female is worthy and then accept them as a mate. The creatures mate for life, and if one of the two were to die the living mate would die as well.

Eating Habits: The Boongoo's are pack hunters, usually hunting in packs of 10 to 20. They use a pincer attack when it comes to hunting, where a group of about 8 (Or more) go up ahead of the herd of creatures they are hunting and about 4 from the pack stay behind. 2 groups of 2 usually stay off to each

side of the herd they are hunting. The first group will rush in from the rear, driving the herd forward, when the herd tries to escape from a side the 2 packs will rush in to keep them from running. Leading the herd straight to the main attack, the wolves will only kill what they need to survive which usually is about 2 - 3 of the creatures they were hunting.

Behavior: Aggressive only when cornered, the Boongoo's will try to bluff out of an attack rather than fight. Only when they are cornered will they show any aggression towards the attacker. Boongoo's are very loyal to their pack which tends to make them ideal pets for many, although sadly since they are more endangered getting one as a pup is very hard. But even when they are a pet a person could never get rid of the wild instincts in them.

Lungs: They Boongoo's have 2 sets of lungs (4 lungs in total). The main reason for this is they need a lot of air for running. Usually when in hunting the hunting area is rather large, the Boongoo's need enough air to out last their prey.

Wingspan: There are no wings present on the animal

Height: A full grown, adult male Boongoo can reach up to about 6' in height with their back mane. Females are about 4 1/2' in height with their back manes.

Length: The Boongoo's usually average about 10' in length, their tails are extremely long in order to keep them balanced when running. Their tails usually average about 4 - 5' in length.

Width: Due to their extra set of lungs the Boongoo's have a rather large chest width. Their chest generally measures about 1 - 1 1/2' across.

Weight: The general weight of an Adult Male Boongoo is about 550 - 650lbs. while a female averages about 600 - 650lbs.

Weapons: The Boongoo's fast speed could be considered a weapon, but the main weaponry of a Boongoo Wolf is their claws and fangs. The large back fangs of their jaws are meant for latching a hold

of their prey's neck and breaking it.

Hunting Tactics: See Eating Habits.

What it eats: Ranges from small fish and up to large mammals.

Number of young per year: A female Boongoo can give birth to up to a dozen (12) pups a year. Usually there are 1 - 3 females that are left at the den to take care of all the pups while the rest of the pack goes out to hunt.

Skin Covering: During the summer time the Boongoo's have this rather shaggy looking fur, the main colors of this are a range of grays and browns, sometimes black is seen but that is on a rare occasion. During the winter time a Boongoo Wolf has a very dense fur covering, this makes them look like a rather shaggy dog. The coloration during the winter time is generally a mixture of grays and whites, to help them blend into the snow. Down their backs is this rather high risen mane, this is generally always dark brown during the summer time and a dark gray during the winter time.

About the Boongoo's Foot Structure:

You see the Boongoo's have a very strange legging/foot structure. Their legs appear to be long and gangly, not even like they are meant to be on the animal. And the Boongoo's walk on their tip-toes, this is another strange feature on the beasts. Some think the reason for this is because it gives them more speed. Their long legs giving them greater, longer strides; and their tip-toe styled feet giving them this better footing. Their claws are made up of a very thick bone like structure, almost like a horses hoof but yet very unlike it; their claws are very sharp towards the tips but are very thick towards the back of the nail structure. The Boongoo Wolf only has 3 main toes, with the 'dew claw' on the upper section of the foot.