Yu-Gi-Oh Fan Cards

By FudgemintGuardian

Submitted: November 30, 2008 Updated: January 21, 2009

Yu-Gi-Oh Fan Cards! I just love thinking up new cards!! Now if I can only use them. *long evil laugh*

Provided by Fanart Central.

http://www.fanart-central.net/stories/user/FudgemintGuardian/54981/Yu-Gi-Oh-Fan-Cards

Chapter 1 - Yu-Gi-Oh Fan Cards Part 1	2
Chapter 2 - Yu-Gi-Oh Fan Cards Part 2	3
Chapter 3 - Yu-Gi-Oh Fan Cards Part 3	5
Chapter 4 - Part 4! Weeeeeeee!!	7

1 - Yu-Gi-Oh Fan Cards Part 1

Yu-Gi-Oh Fan Cards Part 1

I ve thought of a LOT of cards. Since it will be a while for me to do pictures of them, I decided to do a list. I have already done a handful of pictures, so those cards won t be listed. Also, cards that are already up won t be listed of course.

When a picture from this list is posted, I II put an exclamation point next to the name.

Weed Wall

Trap, Continuous

Activate when your Opponent declares an attack.

Negate that attack and your Opponent cannot declare an attack.

On your Opponent s 2nd End Phase after activation, destroy this card.

Lantern Weed

Trap, Continuous

Once per turn (your turn), you may select a monster on your Opponent s side of the field and have it attack either 1 of your monsters or you directly.

Leech Weed

Lv: 3, Water, Plant, ATK: 300, DEF: -250, Effect

When your Opponent attacks this face-down Defense Position card, this card becomes an Equip Spell Card equipped to the attacking monster (no damage calculation conducted).

During each of your Opponent s Draw Phases, increase your Life Points by 300 and decrease the equipped monster s ATK and DEF by 300.

Destroy the equipped monster when it s ATK or DEF becomes negative.

Gift-Wrapped Goblin

Lv: 3, Earth, Warrior, ATK: 1100, DEF: 1100, Effect

When this card is summoned, switch control of this card to your Opponent.

The controller of this card draws an extra card during his/her Draw Phase.

Conch Viper

Lv: 4, Water, Sea-Serpent, ATK: 1300, DEF: 1950, Effect

FLIP: Your Opponent takes 600 damage.

Royal Conch Viper

Lv: 6, Water, Sea-Serpent, ATK: 1950, DEF: 2250, Effect

This card cannot be Normal Summoned or Set.

This card can only be Special Summoned by Tributing a Conch Viper on your side of the field.

You can flip this card into face-down Defense Position once per turn during your Main Phase.

When this card is Flip Summoned successfully, your Opponent takes 1000 damage.

2 - Yu-Gi-Oh Fan Cards Part 2

Yu-Gi-Oh Fan Cards Part 2

More cards!!!! WeeeeEEEEEEE!!!

Sacrificing Magical Circle Grounds

Spell, Field

Each Player must Tribute a monster to activate a Spell Card.

Testing Trap Before Placing

Trap, Continuous

Each Player must Tribute a monster to Set a Trap Card.

Watch Man

Lv: 1, Earth, Machine, ATK: 0, DEF: 0, Normal, Tuner

A watch man. He always knows what time it is.

Digital Clock Woman

Lv: 3, Earth, Machine, ATK: 400, DEF: 400, Effect, Tuner

When this card is Normal Summoned, Special Summon up to 2 Digital Clock Woman cards from your hand.

Lost Spell Puller

Lv: 7, Dark, Spellcaster, ATK: 2650, DEF: 2400, Effect

When this card destroys a monster by battle, you may return a Spell Card in your Graveyard to the bottom of your Deck.

Decoy Rose

Lv: 2, Earth, Plant, ATK: 0, DEF: 0, Effect

If a monster on your side of the field is selected as an attack target, you can make this card the attack target instead.

Zombie Dog

Lv: 4, Earth, Undead, ATK: 1600, DEF: 0, Effect A monster that battles this card is now also the Undead-Type.

Notice I say Undead. I refuse to call them zombies!!!! I really like the names I gave the first two. They sound like literal Japanese translations.

3 - Yu-Gi-Oh Fan Cards Part 3

Yu-Gi-Oh Fan Cards Part 3

Mysterious Statue Bull Spell, Continuous Pay 500 Life Points to activate this card.

Mysterious Statue Fox Spell, Continuous Pay 400 Life Points to activate this card.

Mysterious Statue Toad Spell, Continuous Pay 100 Life Points to activate this card.

Magic-Repelling Crystal Web Spell, Continuous The Player controlling this card is unaffected by the Opponent s Spell cards.

Taking the Field Trap, Normal

Search for a Field Spell card in your Opponent s Deck and play it on your side of the field.

Jagged Sea-Serpent

Lv: 3, Water, Sea-Serpent, ATK: 1400, DEF: 1100, Normal A small sea-serpent with spikes all over. Be careful where you step!

Rookie Vampire Hunter

Lv: 3, Earth, Warrior, ATK: 1500, DEF: 1250, Effect

Increase this card s ATK by 200 when battling an Undead-Type monster and 400 when battling a Vampire monster.

Lasso Man

Lv: 3, Earth, Warrior, ATK: 1100, DEF: 800, Effect

Once per turn, during your Battle Phase, you can decrease the ATK or DEF of an Opponent s monster by 300 until end of turn instead of having this card attack.

Those statues sure are mysterious. Vampire monsters are Vampire Lord and other Undead-Type monsters with Vampire in their names. As for the Crystal Web, it s the PLAYER that s not affected. So your Life Points wouldn t be affected by your Opponent s Spells, and your Opponent can t make YOU do anything to your hand or whatever.

4 - Part 4! Weeeeeee!!

Yu-Gi-Oh Fan Cards Part 4

Mysterious Statue Gecko
Spell, Continuous
Pat 100 Life Points to activate this card.

Reverse Reverse

Trap, Normal

Negate the activation of Reverse Trap and destroy it.

Rain to Ocean Beast

Lv: 8, Water, Aqua, ATK: 1900, DEF: 0, Effect, Tuner

When this card is destroyed, Special Summon 1 Ocean to Rain Beast from your Deck in face-up Attack Position.

Ocean to Rain Beast

Lv: 8, Water, Aqua, ATK: 0, DEF: 1900, Effect, Tuner

When this card is destroyed, Special Summon 1 Rain to Ocean Beast from your Deck in face-up Defense Position.

Weed DNA

Spell, Equip

The equipped monster counts as a Weed monster.

Vampire Bite

Spell, Equip

The equipped monster counts as a Vampire monster.

Pleasant Tai Chi Man

Lv: 3, Earth, Rock, ATK: 1350, DEF: 1350, Effect

When this card is attacked by an Opponent's monster, increase this card's ATK by 800.

Death Rocker

Lv: 3, Earth, Warrior, ATK: 600, DEF: 400, Effect

Pay 1000 Life Points.

Special Summon 1 Musician King from your Extra Deck.

Still don t know why all the apostrophes become squares.

I did Reverse Reverse because back in the day I thought you could use Reverse Trap on Reverse Trap.

I like my Death Rocker. I still don t understand how fusing two chicks gets you Musician King (a dude).