

Meet the Crew

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FINALLY decided to start on those OC bios.....

bio template by Chaoscontroler1992 ^^

Provided by Fanart Central.

<http://www.fanart-central.net/stories/user/mechadragon13/56943/Meet-Crew>

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1 - Meet the Mechanic

NOT FINISHED!!!!

BIO

Nickname(s): (also the names of the enemies how they would call her)

Real Name: Michelle "Mish" Steelhart

Species: Hedgefox

Age: 15 1/2

Sex: Female

Alignment: Good

B-Day:

Birhtplace: Station Square

Eyes: Brown

Fur: Brown

Family: Lyssa Steelhart (sister)

Arch Enemies: unknown

Occupation: general mechanic

Clothing: usually includes overalls or cargo pants. she always carries her wrench around with her.

Background Story: "The oldest of two, she grew up on the north side of Station Square, learning engineering skills from her father. She was always picked on for being both a hybrid, and rather small for a mobian. She solved her problems by using her skills as a mechanic to outsmart bullies and rascists. Unfortunately, some of these solutions sometimes resulted in injury."

Personal Quote: "'SCUSE ME, MECHANIC COMIN' THROUGH!"

STATS

Total Amount of Health: 260%

added the Overheat of the ÜberHog (+150% to own health): 390%

While in the "Übercharge" [x3 the own health](Invurneability): 780%

Top Speed: 96%

Ammount of Damage: Mid-to-Heavy (150%-390%)

Armory: Middle
Mobility: middle
Class: Support

other special abilities:

"Don't make me use this!!": can figure out how to use any machine or vehicle in two minutes or less.
"OUCH, that had to hurt.": can throw things very far and with extreme accuracy (mostly her wrench)
"gimme a minute!!": can disassemble machines to construct completely different machines out of the same parts. (she doesn't take all that long, either XD)

-Weaponary-

Primary Weapon: Nailgun
Secondary Weapon: Toolkit
Melee Weapon: Wrench

RESP

ONSES_____

Weaponary Responses and taunts

Nailgun

Stats:

(You have 15 Stars to give away in these fields for each weapon! Don't add more than 15!)

Speed/Reloading time:

Damage:

Weight:

Shooting Range:

Ammo capacity:

Special Effects:

Reason: (what does he have to do to do this taunt)

Movement: (what body movement does he make to tick the enemy off)

Advanced/humiliating Taunt: (even more humiliating taunt)

Speed/Reloading Time:

Damage:

Weight:
Shooting Range:
Ammo Capacity:
Special Effects:

Reason:
Movement:

Wrench

Speed: ****
Damage: *****
Weight: *....
Shooting Range: *****
Ammo Capacity: ...
Special Effects: ...

Reason: When she hits someone with her (thrown) wrench.

Movement: *points and laughs*

-"HAHA! epic OWN!!"

-"WHAM!"

-*just keeps laughing*

Quotes and other Reponses

Taunting Lines

(you can make as many taunts as you want, also you can make a new Category in what has to be when she wants to say that)

Reason: after a Single Kill and keeps on killing:

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Reason: after a Real Killing Spree and ongoing:

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Reason: After stealing something important from the Enemy and Runs of with it:

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Battle/Combat Begins Battlecry

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Battle Win/short Before to win

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Battle loss/Short before to lose

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Unassigned Responses

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Person Specified Taunts (Only if you want to do it)

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Normal Responding:

Negative:

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Positive:

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Sighted a Disguised Enemy (meaning, an enemy Trickster Disguised):

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Move Up:

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Good Shot:

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Good Job:

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Healed By the ÜberHog:

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